



JUDGING WCMX

IMPACT OF FUNCTIONAL SCORES

	C-FS COORDINATION	UE-FS UPPER EXTREMITIES	T-FS TRUNK	H-FS HIPS
INTENSITY / AMPLITUDE	Speed generation Moves speed/precision	Speed generation Amplitude gain	Chair moves/turns Speed generation	Chair moves Speed generation
EXECUTION	Moves fluidity Mistakes compensation	Chair control	Chair stabilisation	Chair stabilisation
DIFFICULTY	Moves complexity	Chair control Speed generation	Chair moves/turns	Chair moves
VARIETY	Tricks availability	Trick availability	Trick availability	Trick availability
COMBINATION	Moves complexity	Speed generation	Chair stabilisation	
RISK	Tricks availability	Trick availability	Trick availability	Trick availability
QUANTITY	Time needed per trick	Speed generation Park accessibility		
COURSE USE		Park accessibility		
DEDUCTIONS	Mistake compensation	Chair control	Chair stabilisation Mistake compensation	Chair stabilisation

: mild effect on criterion

: moderate effect on criterion

: important effect on criterion

